





















































































Conditions		Yes	No	N/R
	Scenic view	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
	Recommended for kids	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
	Takes less than an hour	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
	Difficult climbing	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
	May require wading	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
	May require swimming	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
	Available at all times	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
	Recommended at night	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
	Available during winter	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
	Watch for livestock	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
	Stealth required	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
	Night Cache	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
	Park and Grab	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
	Abandoned Structure	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
	Short hike (less than 1km)	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
	Medium hike (1km-10km)	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
	Long Hike (>10km)	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
	Field Puzzle	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
	Significant Hike	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
	Seasonal Access	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
	Tourist Friendly	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
	Front Yard (Private Residence)	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
	Teamwork Required	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>










Permissions	Allowed	Not Allowed	N/R
 Dogs	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Bicycles	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Motorcycles	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Quads	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Off-road vehicles	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Snowmobiles	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Campfires	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Horses	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Truck Driver/RV	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>












Equipment	Required	Not Required	N/R
 Access or parking fee	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Climbing gear	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Boat	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Scuba gear	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Flashlight required	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 UV Light Required	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Snowshoes	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Cross Country Skis	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Special Tool Required	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Wireless Beacon	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Tree Climbing	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>









Hazards	Present	Not Present	N/R
 Cliff / falling rocks	<input checked="" type="radio"/>		<input type="radio"/>
 Hunting	<input checked="" type="radio"/>		<input type="radio"/>
 Dangerous area	<input checked="" type="radio"/>		<input type="radio"/>
 Poison plants	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Thorns	<input checked="" type="radio"/>		<input type="radio"/>
 Dangerous Animals	<input checked="" type="radio"/>		<input type="radio"/>
 Ticks	<input checked="" type="radio"/>		<input type="radio"/>
 Abandoned mines	<input checked="" type="radio"/>		<input type="radio"/>












Facilities	Yes	No	N/R
 Wheelchair accessible	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Camping available	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Parking available	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Public transportation	<input checked="" type="radio"/>		<input type="radio"/>
 Picnic tables nearby	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Drinking water nearby	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Public restrooms nearby	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Telephone nearby	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Stroller accessible	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Fuel Nearby	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
 Food Nearby	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>

Conditions	Yes	No	N/R
 Scenic view	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Recommended for kids	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Takes less than an hour	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Difficult climbing	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 May require wading	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>
 May require swimming	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>
 Available at all times	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Recommended at night	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Available during winter	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Watch for livestock	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>
 Stealth required	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Night Cache	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Park and Grab	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Abandoned Structure	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Short hike (less than 1km)	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Medium hike (1km-10km)	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Long Hike (+10km)	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Field Puzzle	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Significant Hike	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Seasonal Access	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Tourist Friendly	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Front Yard (Private Residence)	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Teamwork Required	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>

Permissions	Allowed	Not Allowed	N/R
 Dogs	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Bicycles	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Motorcycles	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Quads	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Off-road vehicles	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Snowmobiles	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Campfires	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Horses	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Truck Driver/RV	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>

Equipment	Required	Not Required	N/R
 Access or parking fee	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Climbing gear	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Boat	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Scuba gear	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Flashlight required	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 UV Light Required	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Snowshoes	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Cross Country Skis	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Special Tool Required	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Wireless Beacon	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Tree Climbing	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>

Hazards	Present	Not Present	N/R
 Cliff / falling rocks	<input type="radio"/>		<input checked="" type="radio"/>
 Hunting	<input type="radio"/>		<input checked="" type="radio"/>
 Dangerous area	<input type="radio"/>		<input checked="" type="radio"/>
 Poison plants	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Thorns	<input type="radio"/>		<input checked="" type="radio"/>
 Dangerous Animals	<input type="radio"/>		<input checked="" type="radio"/>
 Ticks	<input type="radio"/>		<input checked="" type="radio"/>
 Abandoned mines	<input type="radio"/>		<input checked="" type="radio"/>

Facilities	Yes	No	N/R
 Wheelchair accessible	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Camping available	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Parking available	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Public transportation	<input type="radio"/>		<input checked="" type="radio"/>
 Picnic tables nearby	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Drinking water nearby	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Public restrooms nearby	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Telephone nearby	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Stroller accessible	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Fuel Nearby	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
 Food Nearby	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>